

# 846 Inventory Inquiry/Advice

ANSI X12-4010

Supplier Implementation Guide

Document Version 1.0

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# 846 Inventory Inquiry/Advice

Functional Group ID=**IB**

## Introduction:

This Draft Standard for Trial Use contains the format and establishes the data contents of the Inventory Inquiry/Advice Transaction Set (846) for use within the context of an Electronic Data Interchange (EDI) environment. The transaction set can be used in the following ways: (1) for a seller of goods and services to provide inventory information to a prospective purchaser, with no obligation to the purchaser to acquire these goods or services; (2) for a representative of a seller of goods and services to supply inventory information to that seller; (3) for one location to supply another location with inventory information; and (4) for an inquiry as to the availability of inventory with no obligation on the seller of goods and services to reserve that inventory.

## Heading:

	<u>Pos. No.</u>	<u>Seg. ID</u>	<u>Name</u>	<u>Req. Des.</u>	<u>Max.Use</u>	<u>Loop Repeat</u>	<u>Notes and Comments</u>
M	010	ST	Transaction Set Header	M	1		
M	020	BIA	Beginning Segment for Inventory Inquiry/Advice	M	1		
	060	REF	Reference Identification	O	12		
	LOOP ID - N1					5	
	080	N1	Name	O	1		

## Detail:

	<u>Pos. No.</u>	<u>Seg. ID</u>	<u>Name</u>	<u>Req. Des.</u>	<u>Max.Use</u>	<u>Loop Repeat</u>	<u>Notes and Comments</u>
	LOOP ID - LIN					10000	
M	010	LIN	Item Identification	M	1		
	220	SDQ	Destination Quantity	O	500		

## Summary:

	<u>Pos. No.</u>	<u>Seg. ID</u>	<u>Name</u>	<u>Req. Des.</u>	<u>Max.Use</u>	<u>Loop Repeat</u>	<u>Notes and Comments</u>
	010	CTT	Transaction Totals	O	1		nl
M	020	SE	Transaction Set Trailer	M	1		

## Transaction Set Notes

1. Number of line items (CTT01) is the accumulation of number of LIN segments. If used, hash total (CTT02) is the sum of the values of the quantities (QTY02) of each QTY segment.

**Segment:** **ST** Transaction Set Header  
**Position:** 010  
**Loop:**  
**Level:** Heading  
**Usage:** Mandatory  
**Max Use:** 1  
**Purpose:** To indicate the start of a transaction set and to assign a control number  
**Syntax Notes:**  
**Semantic Notes:** 1 The transaction set identifier (ST01) is used by the translation routines of the interchange partners to select the appropriate transaction set definition (e.g., 810 selects the Invoice Transaction Set).  
**Comments:**

**Data Element Summary**

	<u>Ref.</u>	<u>Data</u>	<u>Name</u>	<u>Attributes</u>
	<u>Des.</u>	<u>Element</u>		
M	ST01	143	<b>Transaction Set Identifier Code</b> Code uniquely identifying a Transaction Set 846 Inventory Inquiry/Advice	M ID 3/3
M	ST02	329	<b>Transaction Set Control Number</b> Identifying control number that must be unique within the transaction set functional group assigned by the originator for a transaction set	M AN 4/9

**Segment:** **BIA** Beginning Segment for Inventory Inquiry/Advice  
**Position:** 020  
**Loop:**  
**Level:** Heading  
**Usage:** Mandatory  
**Max Use:** 1  
**Purpose:** To indicate the beginning of an Inventory Inquiry/Advice Transaction Set  
**Syntax Notes:**  
**Semantic Notes:**

- 1 BIA03 identifies the number of the inquiry/advice that is transferred.
- 2 BIA04 identifies the date of the inquiry/advice that is transferred.
- 3 BIA05 identifies the time of the inquiry/advice that is transferred.

**Comments:**

**Data Element Summary**

	<u>Ref. Des.</u>	<u>Data Element</u>	<u>Name</u>	<u>Attributes</u>
M	BIA01	353	<b>Transaction Set Purpose Code</b> Code identifying purpose of transaction set 00 Original	M ID 2/2
M	BIA02	755	<b>Report Type Code</b> Code indicating the title or contents of a document, report or supporting item DD Distributor Inventory Report	M ID 2/2
M	BIA03	127	<b>Reference Identification</b> Reference information as defined for a particular Transaction Set or as specified by the Reference Identification Qualifier	M AN 1/30
M	BIA04	373	<b>Date</b> Date expressed as CCYYMMDD	M DT 8/8

**Segment:** **REF** Reference Identification  
**Position:** 060  
**Loop:**  
**Level:** Heading  
**Usage:** Optional  
**Max Use:** 12  
**Purpose:** To specify identifying information  
**Syntax Notes:**

- 1 At least one of REF02 or REF03 is required.
- 2 If either C04003 or C04004 is present, then the other is required.
- 3 If either C04005 or C04006 is present, then the other is required.

**Semantic Notes:**

- 1 REF04 contains data relating to the value cited in REF02.

**Comments:**

**Data Element Summary**

	<u>Ref. Des.</u>	<u>Data Element</u>	<u>Name</u>	<u>Attributes</u>
M	REF01	128	<b>Reference Identification Qualifier</b> Code qualifying the Reference Identification VR Vendor ID Number	M ID 2/3
	REF02	127	<b>Reference Identification</b> Reference information as defined for a particular Transaction Set or as specified by the Reference Identification Qualifier Vendor Number Assigned by CVS	X AN 1/30

**Segment:** N1 Name  
**Position:** 080  
**Loop:** N1 Optional  
**Level:** Heading  
**Usage:** Optional  
**Max Use:** 1  
**Purpose:** To identify a party by type of organization, name, and code  
**Syntax Notes:**

- 1 At least one of N102 or N103 is required.
- 2 If either N103 or N104 is present, then the other is required.

**Semantic Notes:**  
**Comments:**

- 1 This segment, used alone, provides the most efficient method of providing organizational identification. To obtain this efficiency the "ID Code" (N104) must provide a key to the table maintained by the transaction processing party.
- 2 N105 and N106 further define the type of entity in N101.

**Data Element Summary**

Ref.	Data	Name	Attributes
<u>Des.</u>	<u>Element</u>	<u>Name</u>	<u>Attributes</u>
M	N101	98 Entity Identifier Code	M ID 2/3
		Code identifying an organizational entity, a physical location, property or an individual	
		RL Reporting Location	
	N102	93 Name	X AN 1/60
		Free-form name	

**Segment:** **LIN** Item Identification  
**Position:** 010  
**Loop:** LIN Mandatory  
**Level:** Detail  
**Usage:** Mandatory  
**Max Use:** 1  
**Purpose:** To specify basic item identification data  
**Syntax Notes:**

- 1 If either LIN04 or LIN05 is present, then the other is required.
- 2 If either LIN06 or LIN07 is present, then the other is required.
- 3 If either LIN08 or LIN09 is present, then the other is required.
- 4 If either LIN10 or LIN11 is present, then the other is required.
- 5 If either LIN12 or LIN13 is present, then the other is required.
- 6 If either LIN14 or LIN15 is present, then the other is required.
- 7 If either LIN16 or LIN17 is present, then the other is required.
- 8 If either LIN18 or LIN19 is present, then the other is required.
- 9 If either LIN20 or LIN21 is present, then the other is required.
- 10 If either LIN22 or LIN23 is present, then the other is required.
- 11 If either LIN24 or LIN25 is present, then the other is required.
- 12 If either LIN26 or LIN27 is present, then the other is required.
- 13 If either LIN28 or LIN29 is present, then the other is required.
- 14 If either LIN30 or LIN31 is present, then the other is required.

**Semantic Notes:**  
**Comments:**

- 1 LIN01 is the line item identification
- 1 See the Data Dictionary for a complete list of IDs.
- 2 LIN02 through LIN31 provide for fifteen different product/service IDs for each item. For example: Case, Color, Drawing No., U.P.C. No., ISBN No., Model No., or SKU.

#### Data Element Summary

	<u>Ref.</u>	<u>Data</u>	<u>Element</u>	<u>Name</u>	<u>Attributes</u>
M	LIN02	235	<b>Product/Service ID Qualifier</b>		M ID 2/2
				Code identifying the type/source of the descriptive number used in Product/Service ID (234)	
				ND National Drug Code (NDC)	
				UD U.P.C./EAN Consumer Package Code (2-5-5)	
				UI U.P.C. Consumer Package Code (1-5-5)	
M	LIN03	234	<b>Product/Service ID</b>		M AN 1/48
				Identifying number for a product or service	
				UPC Number /EAN or NDC #	

**Segment:** **SDQ** Destination Quantity  
**Position:** 220  
**Loop:** LIN Mandatory  
**Level:** Detail  
**Usage:** Optional  
**Max Use:** 500  
**Purpose:** To specify destination and quantity detail  
**Syntax Notes:**

- 1 If either SDQ05 or SDQ06 is present, then the other is required.
- 2 If either SDQ07 or SDQ08 is present, then the other is required.
- 3 If either SDQ09 or SDQ10 is present, then the other is required.
- 4 If either SDQ11 or SDQ12 is present, then the other is required.
- 5 If either SDQ13 or SDQ14 is present, then the other is required.
- 6 If either SDQ15 or SDQ16 is present, then the other is required.
- 7 If either SDQ17 or SDQ18 is present, then the other is required.
- 8 If either SDQ19 or SDQ20 is present, then the other is required.
- 9 If either SDQ21 or SDQ22 is present, then the other is required.

**Semantic Notes:**

- 1 SDQ23 identifies the area within the location identified in SDQ03, SDQ05, SDQ07, SDQ09, SDQ11, SDQ13, SDQ15, SDQ17, SDQ19, and SDQ21.

**Comments:**

- 1 SDQ02 is used only if different than previously defined in the transaction set.
- 2 SDQ03 is the store number.
- 3 SDQ23 may be used to identify areas within a store, e.g., front room, back room, selling outpost, end aisle display, etc. The value is agreed to by trading partners or industry conventions.

**Notes:**

BOH – Balance on Hand

TIL – Targeted Inventory Level

#### Data Element Summary

Ref.	Des.	Data Element	Name	Attributes
M	SDQ01	355	<b>Unit or Basis for Measurement Code</b> Code specifying the units in which a value is being expressed, or manner in which a measurement has been taken PC Piece	M ID 2/2
	SDQ02	66	<b>Identification Code Qualifier</b> Code designating the system/method of code structure used for Identification Code (67) FA Facility Identification Used for BOH ZZ Mutually Defined Used for TIL	O ID 1/2
M	SDQ03	67	<b>Identification Code</b> Code identifying a party or other code Store Number	M AN 2/80
M	SDQ04	380	<b>Quantity</b> Numeric value of quantity If SDQ02 = FA, this will be the BOH quantity If SDQ02 = ZZ, this will be the TIL quantity	M R 1/15
	SDQ05	67	<b>Identification Code</b> Code identifying a party or other code Store Number	X AN 2/80
	SDQ06	380	<b>Quantity</b> Numeric value of quantity If SDQ02 = FA, this will be the BOH quantity	X R 1/15

		If SDQ02 = ZZ, this will be the TIL quantity		
SDQ07	67	<b>Identification Code</b>	X	AN 2/80
		Code identifying a party or other code		
		Store Number		
SDQ08	380	<b>Quantity</b>	X	R 1/15
		Numeric value of quantity		
		If SDQ02 = FA, this will be the BOH quantity		
		If SDQ02 = ZZ, this will be the TIL quantity		
SDQ09	67	<b>Identification Code</b>	X	AN 2/80
		Code identifying a party or other code		
		Store Number		
SDQ10	380	<b>Quantity</b>	X	R 1/15
		Numeric value of quantity		
		If SDQ02 = FA, this will be the BOH quantity		
		If SDQ02 = ZZ, this will be the TIL quantity		
SDQ11	67	<b>Identification Code</b>	X	AN 2/80
		Code identifying a party or other code		
		Store Number		
SDQ12	380	<b>Quantity</b>	X	R 1/15
		Numeric value of quantity		
		If SDQ02 = FA, this will be the BOH quantity		
		If SDQ02 = ZZ, this will be the TIL quantity		
SDQ13	67	<b>Identification Code</b>	X	AN 2/80
		Code identifying a party or other code		
		Store Number		
SDQ14	380	<b>Quantity</b>	X	R 1/15
		Numeric value of quantity		
		If SDQ02 = FA, this will be the BOH quantity		
		If SDQ02 = ZZ, this will be the TIL quantity		
SDQ15	67	<b>Identification Code</b>	X	AN 2/80
		Code identifying a party or other code		
		Store Number		
SDQ16	380	<b>Quantity</b>	X	R 1/15
		Numeric value of quantity		
		If SDQ02 = FA, this will be the BOH quantity		
		If SDQ02 = ZZ, this will be the TIL quantity		
SDQ17	67	<b>Identification Code</b>	X	AN 2/80
		Code identifying a party or other code		
		Store Number		
SDQ18	380	<b>Quantity</b>	X	R 1/15
		Numeric value of quantity		
		If SDQ02 = FA, this will be the BOH quantity		
		If SDQ02 = ZZ, this will be the TIL quantity		
SDQ19	67	<b>Identification Code</b>	X	AN 2/80
		Code identifying a party or other code		
		Store Number		
SDQ20	380	<b>Quantity</b>	X	R 1/15
		Numeric value of quantity		
		If SDQ02 = FA, this will be the BOH quantity		
		If SDQ02 = ZZ, this will be the TIL quantity		
SDQ21	67	<b>Identification Code</b>	X	AN 2/80

		Code identifying a party or other code		
		Store Number		
<b>SDQ22</b>	<b>380</b>	<b>Quantity</b>	<b>X</b>	<b>R 1/15</b>
		Numeric value of quantity		
		If SDQ02 = FA, this will be the BOH quantity		
		If SDQ02 = ZZ, this will be the TIL quantity		
<b>SDQ23</b>	<b>310</b>	<b>Location Identifier</b>	<b>O</b>	<b>AN 1/30</b>
		Code which identifies a specific location		
		Store Number		

**Segment:** **CTT** Transaction Totals  
**Position:** 010  
**Loop:**  
**Level:** Summary  
**Usage:** Optional  
**Max Use:** 1  
**Purpose:** To transmit a hash total for a specific element in the transaction set  
**Syntax Notes:**

- 1 If either CTT03 or CTT04 is present, then the other is required.
- 2 If either CTT05 or CTT06 is present, then the other is required.

**Semantic Notes:**  
**Comments:**

- 1 This segment is intended to provide hash totals to validate transaction completeness and correctness.

**Data Element Summary**

Ref.	Data	Name	Attributes
<u>Des.</u>	<u>Element</u>	<u>Name</u>	<u>Attributes</u>
M	CTT01	354 Number of Line Items	M N0 1/6
		Total number of line items in the transaction set	

**Segment:** **SE** Transaction Set Trailer  
**Position:** 020  
**Loop:**  
**Level:** Summary  
**Usage:** Mandatory  
**Max Use:** 1  
**Purpose:** To indicate the end of the transaction set and provide the count of the transmitted segments (including the beginning (ST) and ending (SE) segments)  
**Syntax Notes:**  
**Semantic Notes:**  
**Comments:** 1 SE is the last segment of each transaction set.

**Data Element Summary**

	<b>Ref.</b>	<b>Data</b>	<b>Name</b>	<b>Attributes</b>
	<b><u>Des.</u></b>	<b><u>Element</u></b>		
M	SE01	96	<b>Number of Included Segments</b>	M N0 1/10
			Total number of segments included in a transaction set including ST and SE segments	
M	SE02	329	<b>Transaction Set Control Number</b>	M AN 4/9
			Identifying control number that must be unique within the transaction set functional group assigned by the originator for a transaction set	

### 846 – Inventory/Inquiry Advice Example v4010:

ISA\*00\* \*00\* \*01\*001786664 \*ZZ\*Vendor ID\*091006\*1057\*U\*00400\*000000480\*0\*P^^~  
GS\*IB\*001786664\*Vendor ID\*20091006\*1057\*34\*X\*004010~  
ST\*846\*6524~  
BIA\*00\*DD\*Test\*20090925~  
REF\*VR\*10999~  
N1\*RL\*CVS~  
LIN\*\*UI\*00000999999~  
SDQ\*PC\*FA\*01489\*0~  
SDQ\*PC\*ZZ\*01489\*0~  
CTT\*1~  
SE\*9\*6524~  
ST\*846\*6525~  
BIA\*00\*DD\*Test\*20090925~  
REF\*VR\*12999~  
N1\*RL\*CVS~  
LIN\*\*UI\*09999999999~  
SDQ\*PC\*FA\*00003\*1\*00009\*0\*00021\*1\*00026\*0\*00040\*0\*00060\*0\*00074\*1\*00075\*2\*00104\*  
2\*00109\*3~  
SDQ\*PC\*FA\*00111\*1\*00117\*3\*00123\*0\*00125\*3\*00127\*3\*00133\*3\*00144\*2\*00146\*3\*00147\*  
2\*00153\*2~  
SDQ\*PC\*FA\*00190\*1\*00200\*1\*00204\*2\*00213\*1\*00214\*1\*00220\*1\*00223\*0\*00224\*2\*00227\*  
2\*00230\*2~  
SDQ\*PC\*FA\*00232\*2\*00243\*1\*00252\*1\*00265\*1\*00271\*1\*00314\*1\*00316\*1\*00327\*2\*00348\*  
0\*00349\*1~  
SDQ\*PC\*FA\*00350\*1\*00354\*1\*00357\*2\*00360\*1\*00366\*1\*00369\*1\*00371\*2\*00373\*2\*00382\*  
2\*00390\*2~  
SDQ\*PC\*FA\*00409\*2\*00419\*4\*00428\*2\*00431\*4\*00444\*4\*00456\*4\*00461\*2\*00467\*1\*00471\*  
0\*00472\*3~  
SDQ\*PC\*FA\*00477\*1\*00478\*2\*00479\*2\*00482\*2\*00488\*2\*00489\*2\*00490\*1\*00491\*0\*00493\*  
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SDQ\*PC\*FA\*00496\*4\*00509\*4\*00518\*1\*00524\*4\*00526\*4\*00531\*4\*00541\*3\*00542\*3\*00547\*  
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SDQ\*PC\*FA\*00563\*1\*00564\*6\*00575\*2\*00583\*6\*00588\*6\*00591\*6\*00595\*2\*00615\*1\*00616\*  
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SDQ\*PC\*FA\*00625\*2\*00635\*2\*00642\*1\*00652\*2\*00656\*2\*00668\*2\*00678\*1\*00684\*1\*00688\*  
1\*00692\*1~  
SDQ\*PC\*FA\*00696\*3\*00697\*2\*00708\*1\*00710\*2\*00711\*2\*00714\*2\*00719\*2\*00729\*6\*00730\*  
2\*00731\*2~  
SDQ\*PC\*FA\*00738\*3\*00740\*3\*00742\*3\*00746\*3\*00750\*3\*00752\*3\*00765\*2\*00770\*4\*00777\*  
2\*00781\*1~  
SDQ\*PC\*FA\*00783\*2\*00784\*2\*00785\*3\*00791\*2\*00798\*2\*00802\*2\*00808\*3\*00826\*2\*00843\*  
2\*00848\*1~  
SDQ\*PC\*ZZ\*00003\*2\*00009\*2\*00021\*2\*00026\*2\*00040\*2\*00060\*2\*00074\*2\*00075\*2\*00104\*  
2\*00109\*3~

SDQ\*PC\*ZZ\*00111\*2\*00117\*2\*00123\*2\*00125\*2\*00127\*2\*00133\*2\*00144\*3\*00146\*3\*00147\*  
2\*00153\*3~  
SDQ\*PC\*ZZ\*00190\*2\*00200\*2\*00204\*2\*00213\*2\*00214\*2\*00220\*2\*00223\*2\*00224\*2\*00227\*  
2\*00230\*2~  
SDQ\*PC\*ZZ\*00232\*2\*00243\*2\*00252\*2\*00265\*2\*00271\*2\*00314\*2\*00316\*2\*00327\*2\*00348\*  
3\*00349\*3~  
SDQ\*PC\*ZZ\*00350\*2\*00354\*2\*00357\*2\*00360\*2\*00366\*2\*00369\*2\*00371\*2\*00373\*2\*00382\*  
2\*00390\*2~  
SDQ\*PC\*ZZ\*00409\*3\*00419\*3\*00428\*2\*00431\*3\*00444\*3\*00456\*3\*00461\*2\*00467\*2\*00471\*  
3\*00472\*3~  
SDQ\*PC\*ZZ\*00477\*2\*00478\*2\*00479\*4\*00482\*2\*00488\*2\*00489\*2\*00490\*2\*00491\*2\*00493\*  
2\*00494\*2~  
SDQ\*PC\*ZZ\*00496\*4\*00509\*3\*00518\*2\*00524\*3\*00526\*3\*00531\*3\*00541\*3\*00542\*4\*00547\*  
2\*00552\*2~  
SDQ\*PC\*ZZ\*00563\*2\*00564\*3\*00575\*2\*00583\*3\*00588\*3\*00591\*3\*00595\*2\*00615\*3\*00616\*  
3\*00620\*2~  
SDQ\*PC\*ZZ\*00625\*2\*00635\*2\*00642\*3\*00652\*2\*00656\*2\*00668\*2\*00678\*2\*00684\*2\*00688\*  
2\*00692\*2~  
SDQ\*PC\*ZZ\*00696\*2\*00697\*2\*00708\*2\*00710\*2\*00711\*2\*00714\*2\*00719\*2\*00729\*2\*00730\*  
2\*00731\*2~  
SDQ\*PC\*ZZ\*00738\*2\*00740\*3\*00742\*2\*00746\*3\*00750\*3\*00752\*3\*00765\*2\*00770\*2\*00777\*  
2\*00781\*2~  
SDQ\*PC\*ZZ\*00783\*3\*00784\*2\*00785\*2\*00791\*2\*00798\*2\*00802\*2\*00808\*3\*00826\*3\*00843\*  
2\*00848\*2~  
CTT\*1~  
SE\*33\*6525~  
GE\*2\*34~  
IEA\*1\*000000480~